

# **Angular 21 – Complete Course** **Content (Basic → Advanced → Industry Ready)**

Teaching-friendly | Interview-oriented | Project-based

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## **MODULE 1: Web & Angular Fundamentals** **(Foundation Module) 😊**

### **1.1 Web Development Basics (Quick Recap)**

- How websites work
- Client vs Server
- Frontend vs Backend
- SPA vs MPA
- Role of frameworks

### **1.2 Introduction to Angular**

- What is Angular?
  - History of Angular (AngularJS → Angular 21)
  - Why Angular is used in enterprise applications
  - Angular vs React vs Vue (high level)
  - Real-world applications using Angular
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## **MODULE 2: Environment Setup & Project Structure**

### **2.1 System Setup**

- Node.js & NPM overview
- Angular CLI introduction
- Installing Angular CLI
- Creating first Angular app

### **2.2 Angular Project Structure**

- Understanding folder structure
- `main.ts`, `app.module.ts`
- `angular.json`
- `package.json`
- Build & serve process

## 2.3 Running & Debugging App

- `ng serve`
  - Development vs Production build
  - Common setup errors
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# **MODULE 3: Angular Basics & Component Introduction** 👍

## 3.1 Angular Architecture Overview

- How Angular works internally
- Module → Component → Template flow

## 3.2 Angular Components (Intro Level)

- What is a component?
- Component anatomy
- Creating components using CLI
- Root component vs child component

## 3.3 Templates Overview

- Template syntax
  - Inline vs external templates
  - Basic component interaction
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# ■ TYPESCRIPT LANGUAGE MODULES (VERY IMPORTANT)

👉 *These modules are taught BEFORE deep Angular concepts*

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## ■ MODULE 4: TypeScript Fundamentals – Basics

### 4.1 Introduction to TypeScript

- What is TypeScript?
- Why Angular uses TypeScript
- TypeScript vs JavaScript
- Compilation process

### 4.2 Variables & Declarations

- `var`, `let`, `const`
  - Scope & hoisting
  - Best practices
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## ■ MODULE 5: TypeScript Data Types & Control Statements

### 5.1 Data Types

- number, string, boolean
- array
- tuple
- enum
- any, unknown, void, never
- type inference

### 5.2 Control Statements

- if, else
- switch
- for, while, do-while
- break & continue
- Real-life examples

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## **MODULE 6: TypeScript Objects, Arrays & Functions**

### **6.1 Objects**

- Object creation
- Type definitions
- Optional properties
- Readonly properties

### **6.2 Arrays**

- Typed arrays
- Array methods
- Real-world data handling

### **6.3 Functions**

- Function typing
  - Optional & default parameters
  - Arrow functions
  - Return types
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## **MODULE 7: TypeScript OOPs Concepts**

### **7.1 Classes & Objects**

- Class structure
- Constructors
- Access modifiers (public, private, protected)

### **7.2 OOPs Concepts**

- Inheritance
- Polymorphism
- Encapsulation
- Abstraction

### **7.3 Interfaces & Abstract Classes**

- Interface vs Class
- Interface vs Type
- Real Angular use cases

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## **MODULE 8: TypeScript Advanced Concepts & Decorators**

### **8.1 Advanced TypeScript**

- Type aliases
- Union & intersection types
- Generics
- Utility types

### **8.2 Decorators (Angular Backbone)**

- What are decorators?
- Class decorators
- Property decorators
- Method decorators

### **8.3 Angular Decorators Overview**

- `@Component`
  - `@NgModule`
  - `@Injectable`
  - `@Input`, `@Output`
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# ANGULAR CORE MODULES (AFTER TYPESCRIPT)

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## MODULE 9: Data Binding (Very Important Module)

### 9.1 Types of Data Binding

- Interpolation
- Property binding
- Event binding
- Two-way binding

### 9.2 ngModel in Depth

- FormsModule usage
- Real-life form examples

### 9.3 Practical Examples

- Profile card
  - Counter app
  - Input → Output live binding
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## MODULE 10: Directives (Structural & Attribute)

### 10.1 Built-in Directives

- \*ngIf
- \*ngFor
- \*ngSwitch

### 10.2 Attribute Directives

- ngClass
  - ngStyle
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## **MODULE 11: Styling & UI Handling**

- Global vs component styles
  - CSS encapsulation
  - Responsive UI
  - Bootstrap / Tailwind
  - Angular Material overview
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## **MODULE 12: Pipes (Data Transformation)**

- Built-in pipes
  - Async pipe
  - Custom pipes
  - Performance considerations
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## **MODULE 13: Modules & Application Architecture**

- NgModule deep dive
  - Feature modules
  - Shared & core modules
  - Lazy loading
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## **MODULE 14: Forms (Template & Reactive Forms)**

- Template-driven forms
  - Reactive forms
  - Validations
  - Dynamic forms
  - Real-world forms
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## **MODULE 15: Routing & Navigation**

- Basic & advanced routing
  - Route guards
  - Lazy loaded routes
  - Programmatic navigation
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## **MODULE 16: Services & Dependency Injection**

- Services
  - Dependency Injection
  - Singleton pattern
  - Shared data services
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## **MODULE 17: HTTP & API Integration**

- HTTPClient
  - REST APIs
  - Observables
  - Error handling
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## **MODULE 18: Authentication & Authorization**

- Login / Logout
  - JWT
  - HTTP interceptors
  - Route protection
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## **MODULE 19: State Management & Signals (Angular 21)**

- Angular Signals
  - Signal vs Observable
  - State patterns
  - Best practices
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## **MODULE 20: Performance Optimization**

- Change detection
- OnPush
- TrackBy
- Lazy loading
- Memory leaks

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## **MODULE 21: Interview Preparation (From Day One)**

- Angular interview questions
  - MCQs
  - Coding rounds
  - Common mistakes
  - Real interview scenarios
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## **COURSE HIGHLIGHTS**

- ✓ *Daily class notes & PDFs*
- ✓ *Daily assignments (minimum 10 questions)*
- ✓ *Quality preferred over quantity*
- ✓ *Interview preparation from basics*
- ✓ *Beginner-friendly & industry-ready*